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- Pemain memakai cekak kepala (Lampiran 1) bercorak haiwan iaitu kucing, anjing, burung, ikan dan arnab.
- ii. Kocok kad YUMMY dan agih sama rata kepada
- Menindankan kad yang diperoleh secara telangkup dan tidak dibenarkan melihat gambar muka kad.
- iv. Pemain 1 mengeluarkan kad teratas daripada dek kad mereka, memalingkan muka kad dan meletakkannya di kawasan tengah permainan secara bergilir-gilir mengikut arah pusingan jam.
- v. YUMMY! Apabila kad teratas di kawasan tengah permainan sepadan dengan cekak kepala yang dipakai. Pemain yang terawal meletakkan tangan ke atas dek kad dan menyebut "YUMMY!" akan memenangi semua kad tersebut.
- Pemain yang kehabisan kad, akan terkeluar daripada permainan. Pemain dengan kad terbanyak di akhir permainan akan diisytiharkan sebagai pemenang.











## How to Play:

- i. Players wear a headscarf (Appendix 1) patterned with animals such as cats, dogs, birds, fish, and rabbits.
- ii. Shuffle the YUMMY cards and distribute them equally among all players.
- iii. Each player places their acquired cards face down in front of them, without looking at the cards' faces.
- iv. Player 1 draws the top card from their deck, keeps it face down, and places it in the center of the play area. Players continue this process in a clockwise turn order.
- v. YUMMY! When a player's top card in the central area matches the animal on their headscarf, the first player to place their hand on the deck of cards and shout "YUMMY!" wins all the cards in the center.
- vi. Players who run out of cards are out of the game.
  The player with the most cards at the end of the
  game is declared the winner



























































